

1 HOW TO CREATE A CUSTOM FFMPEG COMMAND

1.1 How to use ffmpeg?

<https://ffmpeg.org/ffmpeg.html>

1.2 Arguments – “{0}“, “{1}“, “{2}“

Important: Always surround these arguments with " quotes. If you don't do that, the command will break once there's a space.

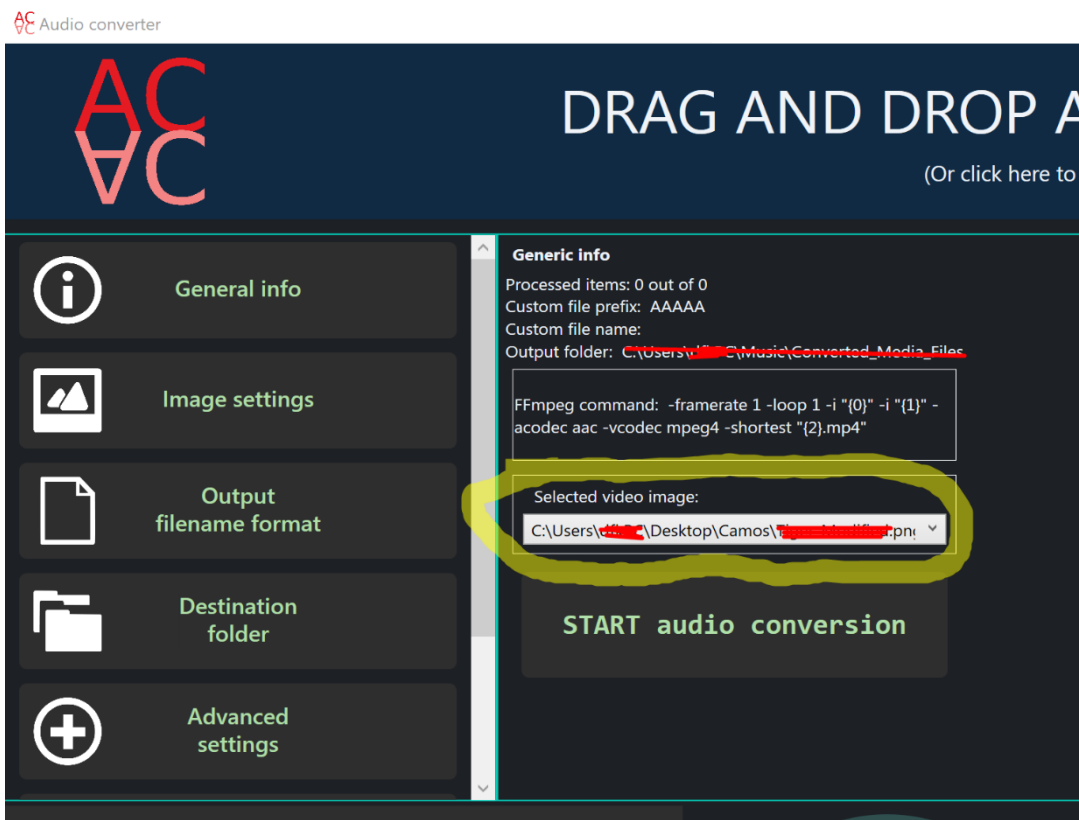
There are 3 arguments that can be used to create a ffmpeg command, all of these arguments are replaced with specific text provided by the app.

```
-framerate 1 -loop 1 -i "{0}" -i "{1}" -acodec aac -vcodec mpeg4 -shortest "{2}.mp4"
```

<- This is the default conversion command.

“{0}“ – IMAGE LOCATION

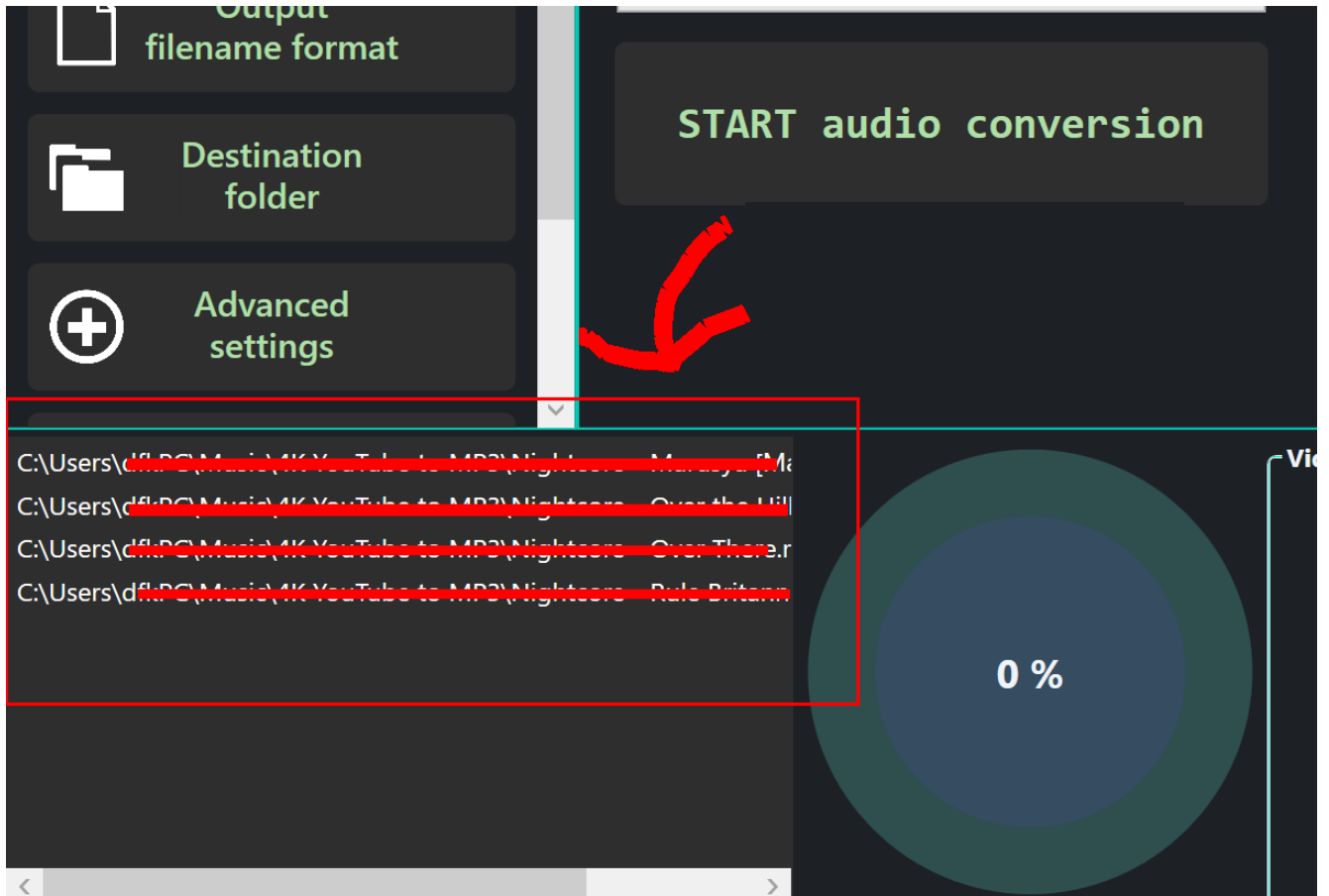
Indicates where the IMAGE LOCATION will be inserted. This location is taken by the app from here:



It will always look like **C:/test/image.png**, for example. It always includes the file extension.

“{1}” – LOCATION OF THE FILE YOU’RE TRYING TO CONVERT

Indicates where the location of the INPUT FILE will be inserted. This is taken from here:



So it will look like C:/test/file.mp3, for example. **It includes the file extension.**

“{2}” – OUTPUT FILE LOCATION (LOCATION OF THE PROCESSED FILE)

This is the combination of the selected OUTPUT FOLDER and FILE NAME.

Important: this doesn't include the file extension, always type the desired file extension after the argument like this:

```
"{2}.mp4"
```